

Ring Switch Wizard Revisions

Below is a history of revisions for the Ring Switch Wizard. Please note that SIXNET only supports the latest version. We highly recommend that you upgrade to the latest version whenever it is convenient to do so.

Version 1.8 (Release Date: May-16-08)

Major new features:

- E2 compatible for ring switch status window

Bug fixes:

- Port speed settings now saved correctly

Version 1.7 (Release Date: May-8-08)

Major new features:

- Expanded switch type selection so port configurations were more specific

Bug fixes:

- Winpcap 4.0 update

Version 1.6 (Release Date: May-07)

Improved help system

Version 1.5 and 1.5.1 (Release Date: January-07)

Major new features:

- Ability to define which ring port is the primary and which is the backup (Note: The switch also requires firmware v0105, v0202 or newer for this to work.)
- Ability to select auto or fixed modes on gigabit fiber ports

Bug fixes:

- Winpcap3.1 may find and offer the dialup adapter as a network interface choice
- Winpcap access privileges may not get set properly on installation so you may have needed full admin rights to perform all program capabilities
- Version 1.5.1 corrects an issue with accessing the help under certain instances.

Version 1.4 (Release Date: June-06)

Major new features:

- New Network Monitor window shows status of all ring switches
- Support for Winpcap v3.1
- Full support for latest SIXNET ring switches
- Other minor enhancements

Bug fixes:

- None

Version 1.3 (Release Date: December-05)

Major new features:

- Minor performance improvements

Bug fixes:

- None

Version 1.2 (Release Date: August-05)

Major new features:

- Full support for 9RG models
- Definable output triggers
- Definable master switch
- Port mirroring supports only one source port now
- OEM version support

Bug fixes:

- None

Version 1.1 (Release Date: March-05)

Major new features:

- Full support for 9RS models

Bug fixes:

- None

Version 1.0 (Release Date: January-05)

Major new features:

- Initial release supports 5RS models only

Bug fixes:

- None